﻿namespace HW

{

partial class frm\_Lab5\_Form2

{

/// <summary>

/// Required designer variable.

/// </summary>

private System.ComponentModel.IContainer components = null;

/// <summary>

/// Clean up any resources being used.

/// </summary>

/// <param name="disposing">true if managed resources should be disposed; otherwise, false.</param>

protected override void Dispose(bool disposing)

{

if (disposing && (components != null))

{

components.Dispose();

}

base.Dispose(disposing);

}

#region Windows Form Designer generated code

/// <summary>

/// Required method for Designer support - do not modify

/// the contents of this method with the code editor.

/// </summary>

private void InitializeComponent()

{

this.components = new System.ComponentModel.Container();

this.btnPlayer = new System.Windows.Forms.Button();

this.button10 = new System.Windows.Forms.Button();

this.btn\_move\_down = new System.Windows.Forms.Button();

this.button7 = new System.Windows.Forms.Button();

this.button5 = new System.Windows.Forms.Button();

this.button4 = new System.Windows.Forms.Button();

this.button3 = new System.Windows.Forms.Button();

this.button2 = new System.Windows.Forms.Button();

this.btn\_move\_up = new System.Windows.Forms.Button();

this.btn\_Start = new System.Windows.Forms.Button();

this.btn\_Stop = new System.Windows.Forms.Button();

this.timer1 = new System.Windows.Forms.Timer(this.components);

this.SuspendLayout();

//

// btnPlayer

//

this.btnPlayer.BackColor = System.Drawing.Color.White;

this.btnPlayer.FlatStyle = System.Windows.Forms.FlatStyle.Popup;

this.btnPlayer.Font = new System.Drawing.Font("Microsoft Sans Serif", 14F, System.Drawing.FontStyle.Bold, System.Drawing.GraphicsUnit.Point, ((byte)(0)));

this.btnPlayer.Location = new System.Drawing.Point(28, 185);

this.btnPlayer.Name = "btnPlayer";

this.btnPlayer.Size = new System.Drawing.Size(159, 75);

this.btnPlayer.TabIndex = 19;

this.btnPlayer.Text = "Player";

this.btnPlayer.UseVisualStyleBackColor = false;

this.btnPlayer.Click += new System.EventHandler(this.btnPlayer\_Click);

//

// button10

//

this.button10.BackColor = System.Drawing.Color.DarkViolet;

this.button10.Cursor = System.Windows.Forms.Cursors.Hand;

this.button10.FlatStyle = System.Windows.Forms.FlatStyle.Flat;

this.button10.Font = new System.Drawing.Font("Microsoft Sans Serif", 14F, System.Drawing.FontStyle.Bold, System.Drawing.GraphicsUnit.Point, ((byte)(0)));

this.button10.ForeColor = System.Drawing.Color.White;

this.button10.Location = new System.Drawing.Point(459, 421);

this.button10.Name = "button10";

this.button10.Size = new System.Drawing.Size(70, 49);

this.button10.TabIndex = 18;

this.button10.Text = "+";

this.button10.UseVisualStyleBackColor = false;

this.button10.Click += new System.EventHandler(this.button10\_Click);

//

// btn\_move\_down

//

this.btn\_move\_down.BackColor = System.Drawing.Color.DarkViolet;

this.btn\_move\_down.Cursor = System.Windows.Forms.Cursors.Hand;

this.btn\_move\_down.FlatStyle = System.Windows.Forms.FlatStyle.Flat;

this.btn\_move\_down.Font = new System.Drawing.Font("Microsoft Sans Serif", 14F, System.Drawing.FontStyle.Bold, System.Drawing.GraphicsUnit.Point, ((byte)(0)));

this.btn\_move\_down.ForeColor = System.Drawing.Color.White;

this.btn\_move\_down.Location = new System.Drawing.Point(459, 546);

this.btn\_move\_down.Name = "btn\_move\_down";

this.btn\_move\_down.Size = new System.Drawing.Size(70, 49);

this.btn\_move\_down.TabIndex = 17;

this.btn\_move\_down.Text = "v";

this.btn\_move\_down.UseVisualStyleBackColor = false;

this.btn\_move\_down.Click += new System.EventHandler(this.button8\_Click);

//

// button7

//

this.button7.BackColor = System.Drawing.Color.DarkViolet;

this.button7.Cursor = System.Windows.Forms.Cursors.Hand;

this.button7.FlatStyle = System.Windows.Forms.FlatStyle.Flat;

this.button7.Font = new System.Drawing.Font("Microsoft Sans Serif", 14F, System.Drawing.FontStyle.Bold, System.Drawing.GraphicsUnit.Point, ((byte)(0)));

this.button7.ForeColor = System.Drawing.Color.White;

this.button7.Location = new System.Drawing.Point(530, 456);

this.button7.Name = "button7";

this.button7.Size = new System.Drawing.Size(70, 49);

this.button7.TabIndex = 16;

this.button7.Text = "+";

this.button7.UseVisualStyleBackColor = false;

this.button7.Click += new System.EventHandler(this.button7\_Click);

//

// button5

//

this.button5.BackColor = System.Drawing.Color.DarkViolet;

this.button5.Cursor = System.Windows.Forms.Cursors.Hand;

this.button5.FlatStyle = System.Windows.Forms.FlatStyle.Flat;

this.button5.Font = new System.Drawing.Font("Microsoft Sans Serif", 14F, System.Drawing.FontStyle.Bold, System.Drawing.GraphicsUnit.Point, ((byte)(0)));

this.button5.ForeColor = System.Drawing.Color.White;

this.button5.Location = new System.Drawing.Point(606, 456);

this.button5.Name = "button5";

this.button5.Size = new System.Drawing.Size(70, 49);

this.button5.TabIndex = 15;

this.button5.Text = ">";

this.button5.UseVisualStyleBackColor = false;

this.button5.Click += new System.EventHandler(this.button5\_Click);

//

// button4

//

this.button4.BackColor = System.Drawing.Color.DarkViolet;

this.button4.Cursor = System.Windows.Forms.Cursors.Hand;

this.button4.FlatStyle = System.Windows.Forms.FlatStyle.Flat;

this.button4.Font = new System.Drawing.Font("Microsoft Sans Serif", 14F, System.Drawing.FontStyle.Bold, System.Drawing.GraphicsUnit.Point, ((byte)(0)));

this.button4.ForeColor = System.Drawing.Color.White;

this.button4.Location = new System.Drawing.Point(386, 456);

this.button4.Name = "button4";

this.button4.Size = new System.Drawing.Size(70, 49);

this.button4.TabIndex = 14;

this.button4.Text = "-";

this.button4.UseVisualStyleBackColor = false;

this.button4.Click += new System.EventHandler(this.button4\_Click);

//

// button3

//

this.button3.BackColor = System.Drawing.Color.DarkViolet;

this.button3.Cursor = System.Windows.Forms.Cursors.Hand;

this.button3.FlatStyle = System.Windows.Forms.FlatStyle.Flat;

this.button3.Font = new System.Drawing.Font("Microsoft Sans Serif", 14F, System.Drawing.FontStyle.Bold, System.Drawing.GraphicsUnit.Point, ((byte)(0)));

this.button3.ForeColor = System.Drawing.Color.White;

this.button3.Location = new System.Drawing.Point(459, 491);

this.button3.Name = "button3";

this.button3.Size = new System.Drawing.Size(70, 49);

this.button3.TabIndex = 13;

this.button3.Text = "-";

this.button3.UseVisualStyleBackColor = false;

this.button3.Click += new System.EventHandler(this.button3\_Click);

//

// button2

//

this.button2.BackColor = System.Drawing.Color.DarkViolet;

this.button2.Cursor = System.Windows.Forms.Cursors.Hand;

this.button2.FlatStyle = System.Windows.Forms.FlatStyle.Flat;

this.button2.Font = new System.Drawing.Font("Microsoft Sans Serif", 14F, System.Drawing.FontStyle.Bold, System.Drawing.GraphicsUnit.Point, ((byte)(0)));

this.button2.ForeColor = System.Drawing.Color.White;

this.button2.Location = new System.Drawing.Point(310, 456);

this.button2.Name = "button2";

this.button2.Size = new System.Drawing.Size(70, 49);

this.button2.TabIndex = 12;

this.button2.Text = "<";

this.button2.UseVisualStyleBackColor = false;

this.button2.Click += new System.EventHandler(this.button2\_Click);

//

// btn\_move\_up

//

this.btn\_move\_up.BackColor = System.Drawing.Color.DarkViolet;

this.btn\_move\_up.Cursor = System.Windows.Forms.Cursors.Hand;

this.btn\_move\_up.FlatStyle = System.Windows.Forms.FlatStyle.Flat;

this.btn\_move\_up.Font = new System.Drawing.Font("Microsoft Sans Serif", 14F, System.Drawing.FontStyle.Bold, System.Drawing.GraphicsUnit.Point, ((byte)(0)));

this.btn\_move\_up.ForeColor = System.Drawing.Color.White;

this.btn\_move\_up.Location = new System.Drawing.Point(459, 361);

this.btn\_move\_up.Name = "btn\_move\_up";

this.btn\_move\_up.Size = new System.Drawing.Size(70, 49);

this.btn\_move\_up.TabIndex = 11;

this.btn\_move\_up.Text = "^";

this.btn\_move\_up.UseVisualStyleBackColor = false;

this.btn\_move\_up.Click += new System.EventHandler(this.button1\_Click);

//

// btn\_Start

//

this.btn\_Start.BackColor = System.Drawing.Color.White;

this.btn\_Start.FlatStyle = System.Windows.Forms.FlatStyle.Popup;

this.btn\_Start.Font = new System.Drawing.Font("Microsoft Sans Serif", 14F, System.Drawing.FontStyle.Bold, System.Drawing.GraphicsUnit.Point, ((byte)(0)));

this.btn\_Start.Location = new System.Drawing.Point(28, 526);

this.btn\_Start.Name = "btn\_Start";

this.btn\_Start.Size = new System.Drawing.Size(159, 75);

this.btn\_Start.TabIndex = 20;

this.btn\_Start.Text = "Start";

this.btn\_Start.UseVisualStyleBackColor = false;

this.btn\_Start.Click += new System.EventHandler(this.button6\_Click);

//

// btn\_Stop

//

this.btn\_Stop.BackColor = System.Drawing.Color.White;

this.btn\_Stop.FlatStyle = System.Windows.Forms.FlatStyle.Popup;

this.btn\_Stop.Font = new System.Drawing.Font("Microsoft Sans Serif", 14F, System.Drawing.FontStyle.Bold, System.Drawing.GraphicsUnit.Point, ((byte)(0)));

this.btn\_Stop.Location = new System.Drawing.Point(729, 526);

this.btn\_Stop.Name = "btn\_Stop";

this.btn\_Stop.Size = new System.Drawing.Size(159, 75);

this.btn\_Stop.TabIndex = 21;

this.btn\_Stop.Text = "Stop";

this.btn\_Stop.UseVisualStyleBackColor = false;

this.btn\_Stop.Click += new System.EventHandler(this.button9\_Click);

//

// timer1

//

this.timer1.Tick += new System.EventHandler(this.timer1\_Tick);

//

// frm\_Lab5\_Form2

//

this.AutoScaleDimensions = new System.Drawing.SizeF(9F, 20F);

this.AutoScaleMode = System.Windows.Forms.AutoScaleMode.Font;

this.ClientSize = new System.Drawing.Size(900, 613);

this.Controls.Add(this.btn\_Stop);

this.Controls.Add(this.btn\_Start);

this.Controls.Add(this.btnPlayer);

this.Controls.Add(this.button10);

this.Controls.Add(this.btn\_move\_down);

this.Controls.Add(this.button7);

this.Controls.Add(this.button5);

this.Controls.Add(this.button4);

this.Controls.Add(this.button3);

this.Controls.Add(this.button2);

this.Controls.Add(this.btn\_move\_up);

this.Name = "frm\_Lab5\_Form2";

this.Text = "frm\_Lab5\_Form2";

this.Load += new System.EventHandler(this.frm\_Lab5\_Form2\_Load);

this.ResumeLayout(false);

}

#endregion

private System.Windows.Forms.Button btnPlayer;

private System.Windows.Forms.Button button10;

private System.Windows.Forms.Button btn\_move\_down;

private System.Windows.Forms.Button button7;

private System.Windows.Forms.Button button5;

private System.Windows.Forms.Button button4;

private System.Windows.Forms.Button button3;

private System.Windows.Forms.Button button2;

private System.Windows.Forms.Button btn\_move\_up;

private System.Windows.Forms.Button btn\_Start;

private System.Windows.Forms.Button btn\_Stop;

private System.Windows.Forms.Timer timer1;

}

}